

Contact

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www.linkedin.com/in/aymandev
(LinkedIn)
github.com/AymanDev (Portfolio)

Top Skills

Software Infrastructure
OpenGL Shading Language (GLSL)
OpenGL

Languages

Japanese (Elementary)
English (Limited Working)
Russian (Native or Bilingual)

Honors-Awards

WorldSkills Russia Tula

Aiman Galeb

Software Engineer
Tula, Tula, Russia

Summary

Passionate software engineer that always exploring new fields and technologies, with a strong foundation and experience in frontend and backend development. I am currently expanding my focus towards lower-level and more complex systems using languages such as C# and Rust, as well as tools and engines like Unity and Unreal Engine. I enjoy solving complex problems and implementing challenging technical solutions, such as a PBR deferred renderer using OpenGL bindings (LWJGL) and Java, as well as developing scene and game object systems for custom game engines. I aim to bring strong programming fundamentals and a problem-solving mindset to every project. I am driven by curiosity, a thirst for knowledge, and a desire to contribute to a team where we can grow together while creating amazing and memorable products.

Experience

VK

5 years 2 months

Frontend Engineer

April 2023 - Present (3 years 4 months)

Tula, Russia

Reduced time spent and errors made by developers by creating internal tool that changed how we make our components, make changes and conduct A/B experiments.

It utilizes already used tech-stack on our front-end like: React, SugarSS and webpack. This helped keep minimal requirements to develop these kinds of components while using different tech-stack internally.

This tool was built by me in free time after the work, so our team can improve our work, reduce errors and time spent by developers making new templates.

Frontend Engineer

June 2021 - April 2023 (1 year 11 months)

Tula, Russia

Developing Mail.RU Pulse feed and pulse.mail.ru main page

CoMagic

1 year 11 months

Frontend Engineer

November 2019 - May 2021 (1 year 7 months)

Tula Region, Russian Federation

Developing a single-page application. Implementing new interfaces and functionality using React and MobX.

Also was helping with backend on python.

Programmer analyst

July 2019 - November 2019 (5 months)

Tula Region, Russian Federation

Developing full-stack custom solutions using CoMagic Data API.

PGP

Full Stack Engineer

March 2019 - May 2019 (3 months)

Tula Region, Russian Federation

Developed single-page applications using React, Vue, and games with Phaser. Implemented basic back-end for front-end needs using Express and Mongo.

RUROE

Full Stack Engineer

September 2018 - March 2019 (7 months)

Tula Region, Russian Federation

Developed back-end services like a chatbot for a discord server or tournament system.

Education

Tula State University

Junior college 「短期大学」, Computer Programming · (2015 - 2019)